

Land Management

Section Last Updated: _____

You may manage your land on your own, through guidance from the WI Department of Natural Resources or in conjunction with other state or federal organizations, a private forestry consultant, or land manager. Regardless, it is important to know your goals for your land and the requirements of your management plan, if you have one. In this section you'll describe your management style of the land and your formal management plan, if you have one.

If you have a formal written management plan, use the section below. Some programs are used for the creation of your plan. Others are used for financial assistance in the implementation of your plan.

Some/all of my acreage is enrolled in the following programs (*there are more out there!*):

<input type="checkbox"/>	Managed Forest Law (MFL)	WDNR	Order #:
<input type="checkbox"/>	Forest Crop Law (FCL)	WDNR	Order #:
<input type="checkbox"/>	Landowner Incentive Program (LIP)	WDNR	Contract#:
<input type="checkbox"/>	Wisconsin Forest Landowner Grant Program (WFLGP)	WDNR	Contract#:
<input type="checkbox"/>	Environmental Quality Incentives Program (EQIP)	NRCS	Contract#:
<input type="checkbox"/>	Healthy Forests Reserve Program	NRCS	Contract#:
<input type="checkbox"/>	Conservation Stewardship Program	NRCS	Contract#:
<input type="checkbox"/>	Wetland Reserve Program	NRCS	Contract#:
<input type="checkbox"/>	Conservation Reserve Program (CRP)	FSA	Contract#:
<input type="checkbox"/>	Emergency Forest Restoration Program	FSA	Contract#:
<input type="checkbox"/>	Management Plan from American Tree Farm System	ATFS	Tree Farm #:

What other type of management plan(s) do you have that are not listed above? A Stewardship Plan or Practice Plan?

What property does the plan apply to? Give the legal descriptions, a list of property names, plan type and the year the plan was written.

How many acres are included?

If the plan is an MFL plan, what acres are open or closed?

What is the length of the plan/contract, including start and end dates?